

# SHUFL. RULES

- 2 TEAMS, 1 - 4 PLAYERS PER TEAM.
- BOTH TEAMS SHOOT TOWARDS THE SAME END, TAKING IT IN TURNS.
- THE TEAM WITH THEIR PUCK FURTHEST TOWARDS THE FAR END TAKES THE POINTS. LOSING TEAM TAKES NO POINTS.
- THE WINNING TEAM COUNTS A TOTAL SCORE FOR ANY PUCKS THAT ARE FURTHER ADVANCED THAN THE OPPONENTS FURTHEST PUCK.
- ON THE LINE IS NOT CLASSSED AS PASSED THE LINE.
- THE TEAM WHO WINS THE END, SLIDES FIRST IN THE NEXT ROUND.
- FIRST TEAM TO SCORE 15 POINTS WINS.

